orever		
Count: 64	Wall: 4	Level: Improver / Intermediate

Choreographer: Fiona Murray (IRE), Roy Hadisubroto (IRE) & Raymond Sarlemijn (NL) - May 2015

Music: Forever - Andy Grammer : (Album: Magazines or Novel)

OR: Forever (acoustic) by Andy Grammer from the Magazines or Novels Album

Intro: Start when Andy Grammer Sings after 32 counts on the normal Forever version

Start with the Forever (acoustic) version after 16 counts

Note: Repeat from count 49 till 64 after wall 4 on the normal Forever version

- [1 8] Walk, Rocking chair (Forward, Side, Back) Side, Cross, ¼ Turn, Step
- 1 2 Step R forward (1), Step L forward (2) 12:00
- 3 & 4 & Rock R forward (3), Recover back on L (&) Rock R to R side (4) Recover on L (&) 12:00
- 5 & 6 Rock R backwards (5), Recover on L (&), Step R to R side (6) 12:00
- 7 & 8 Cross L behind R (7), Turn ¼ R and Step R forward (&), Step L to L side (8) 3:00

### [9 – 16]□Knee Pops, Kick Ball Cross, Hip Push, Step□

- 1 & 2 Pop R knee in (1), Bring R knee forward (&) Pop L knee in (2) Bring L knee forward (&) 3:00
- 3 & 4 Kick R to R side (3) Step R on ball of R to R side (&) Cross L over R (4) [3:00]
- 5 & 6 & Touch R to R side and Push R hip up to R side (5) Push hips to L side (&) Push R hip down to R side (6) Push hips to L side (&) □3:00
- 7 & 8 & Push R hip up to R side (7) Step R to R side (&) Step L to L side (8) 3:00

#### [17 – 24] Cross, Out, Out, Cross, Out, Out, Cross, Slide, Together, Hitch, Together, Hitch

- 1 & 2 & Cross R over L (1), Step L diagonally backwards to the L (&) Step R to R side (2) Cross L over R (&) 3:00
- 3 & 4 Step R diagonally backwards to the R (3), Step L to L side (&) Cross R over L (4) 3:00
- 5 6 Slide R diagonally backwards to the L (5) Drag R towards L (6) 3:00
- 7 & 8 Turn ¼ to the L and Cross R behind L and Hitch L knee (7) Step L in front of R (&) Cross R behind L and Hitch L knee (8) □12:00

# [25 -32] Step, ½ Turn, Step, Coasterstep, Syncopated Shorty George Walks,

- 1 2 Step L forward (1), <sup>1</sup>/<sub>2</sub> Turn L and step R backwards (2) □6:00
- 3 & 4 Step L backwards (3) Step R next to L (&) Step R forward (4) 6:00
- 5 & 6 Step R forward and roll R knee out (5), Step L forward and roll L knee out (&), Step R forward and roll R knee out (6)  $\Box$ 6:00
- 7 & 8 Step L forward and roll L knee out (7), Step R forward and roll R knee out (&) Step L forward and roll L knee out (8) 16:00

# [33 - 40] Rock, Recover, Step, Flick, (4 x)

- 1 & 2 Rock R in front of L (1) Recover on L (&) R step in place and Flick L backwards (2) 16:00
- 3 & 4 Rock L in front of R (3) Recover on R (&) L step in place and Flick R backwards (4) 6:00
- 5 & 6 Rock R in front of L (5) Recover on L (&) R step in place and Flick L backwards (6) 6:00
- 7 & 8 Rock L in front of R (7) Recover on R (&) L step in place and Flick R backwards (8) 6:00

# [41 – 48] Touch, Turn 1/4, Step, Turn 1/4, Touch, Step, Toe, Heel, Cross, Toe, Heel Cross, D

- 1 2 Touch R forward (1) Turn ¼ L, Step R to R side (2) □6:00
- 3 4 Turn ¼ L and touch L forward (3), Step L forward (4)□12:00
- 5 & 6 Touch R toe next to L (5), Touch R heel in (&), Cross R in front of L (6) 12:00



7 & 8 Touch L toe next to R (7), Touch L heel in (&) Cross L in front of R (8) 12:00

# [49 – 56] Side Touches, Hitch, Touch, Weight Change, Step, Sailor Step,

- 1 & 2 & Touch R to R side (1), Step R next to L (&) Touch L to L side (2) Step L next to R (&) 12:00
- 3 & 4 Touch R to R side, (3), Hitch R knee (&) Touch R to R side (4) 12:00
- 5 & 6 Shift weight on R (5), Step L next to R (&) Step R to R side (6) 12:00
- 7 & 8 Cross L behind R (7), Step R to R side (&) Turn ¼ L and Step L forward (8) □9:00

### [56 – 64] Walk Around, Together, Bounce 4x, D

- 1 2 Turn 1/8 L and Step R forward (1), Turn 1/8 L and Step L forward (2) 12:00
- 3 4 Turn 1/8 L and Step R forward (3),Turn 1/8 L and Step L forward (4) 3:00
- 5 6 Step R next to L and Bounce both knees forward (5), Bounce both knees forward (6) 3:00
- 7 8 Bounce both knees forward (7), Bounce both knees forward (8) []3:00

### Note: after wall 4 repeat count 49 - 64 only normal version not the acoustic version

Have Fun!