

Back To The Cave

COPPER **NOB**
STEPSHEETS

Count: 48

Wand: 4

Ebene: Intermediate

Choreograf/in: Gerald Biggs (USA) - July 2009

Musik: Back to the Cave - Lita Ford : (CD: Lita)



Start on Lyrics

RIGHT SCUFF, TOUCH RIGHT TOGETHER, KNEE TURN, ¼ PIVOT TURN, FORWARD ROCK, RECOVER, COASTER STEP

- 1-2 Scuff RT foot forward, Touch RT toe next to LT
- 3-4 Turn RT knee in front of LT leg, Pivot ¼ turn RT on balls of both feet (keep weight RT) (3:00)
- 5-6 Rock forward onto LT while stepping LT forward, Recover back onto RT
- 7&8 Step back LT, Step RT next to LT, Step LT forward

SIDE TOUCHES, CLAP, TRIPLE STEP FORWARD, HEEL SWITCHES

- 1&2 Touch RT toe to side, Step RT next to LT, Touch LT toe to side
- &3-4 Step LT next to RT, Touch RT toe to side, Clap on 4
- 5&6 Triple step forward, R,L,R
- 7&8 Touch LT heel forward, Step LT next to RT, Touch RT heel forward

CROSS, ½ TURN LT, CROSS & CROSS, SIDE STEP, SLIDE, SIDE STEP, SLIDE

- 1-2 Touch RT toe across LT foot, Pivot ½ turn LT (keep weight LT) (9:00)
- 3&4 Step RT over LT, Step LT slightly to side, Step RT over LT
- 5-6 Step LT to side (big step) Slide RT toe next to LT foot
- 7-8 Step RT to side (big step) Slide LT toe next to RT foot

LT ROLLING VINE, RT ROLLING VINE

- 1-2 Step LT ¼ turn LT, Step RT ¼ turn LT
- 3-4 Step LT ½ turn LT, Touch RT toe next to LT foot (9:00)
- 5-6 Step RT ¼ turn RT, Step LT ¼ turn RT
- 7-8 Step RT ½ turn RT, Touch LT toe next to RT foot (9:00)

STEP, ½ TURN RT, TURNING TRIPLE STEP ½ TURN RT, BACK ROCK, RECOVER, SIDE TRIPLE STEP

- 1-2 Step forward LT, Pivot ½ turn RT (weight RT) (3:00)
- 3&4 Triple step L,R,L while turning ½ turn RT (9:00)
- 5-6 Rock back onto RT while Stepping RT back, Recover forward onto LT
- 7&8 RT side triple step (chasse) R,L,R

STEP, ½ TURN RT, TRIPLE STEP FORWARD, STEP, ½ TURN LT, COASTER STEP

- 1-2 Step forward LT, Pivot ½ turn RT (weight RT) (3:00)
- 3&4 Triple step forward, L,R,L
- 5-6 Step forward RT, Pivot ½ turn LT (weight RT) (9:00)
- 7&8 Step back LT, Step RT next to LT, Step forward LT

Start again