

Calypso Cowboy

COPPER **KNOB**
STEPSHEETS

Count: 44

Wand: 4

Ebene: Beginner

Choreograf/in: Teree Desarro (USA)

Musik: Life Is Good - Emilio



SIDE ROCK, CHA-CHA, SIDE ROCK, CHA-CHA

- 1 Side rock to the right on right
- 2 Rock in place on left
- 3&4 Step home on right, step in place on left, step in place on right
- 5 Side rock to the left on left
- 6 Rock in place on right
- 7&8 Step home on left, step in place on right, step in place on left

KICK, KICK, CHA-CHA, STEP, PIVOT ½, CHA-CHA

- 9 Kick right foot forward
- 10 Kick right foot forward
- 11&12 Step in place on right, step in place on left, step in place on right
- 13 Step forward on left
- 14 Pivot ½ turn to the right on right
- 15&16 Step left next to right, step in place on right, step in place left

KICK, KICK, STEP, PIVOT ½, CHA-CHA, KICK, KICK

- 17 Kick right foot forward
- 18 Kick right foot forward
- 19 Step forward on right
- 20 Pivot ½ turn to the left on left
- 21&22 Step right next to left, step left next to right, step right in place
- 23 Kick left foot forward
- 24 Kick left foot forward

GRAPEVINE LEFT, TOUCH, HEEL, CROSS/TAP, SYNCOPATED GRAPEVINE RIGHT

- 25 Step to the left on left
- 26 Cross step right behind left
- 27 Step to the left on left
- 28 Touch right next to left
- 29 Tap right heel forward
- 30 Cross right in front of left and tap toes of right outside of left foot
- 31 Step to the right on right
- & Cross step left behind heel of right
- 32 Step to the right on right

HEEL, CROSS/TAP, SYNCOPATED GRAPEVINE LEFT, SHUFFLE, SHUFFLE

- 33 Tap left heel forward
- 34 Cross left in front of right and tap toes of left outside of right foot
- 35 Step to the left on left
- & Cross step right behind heel of left
- 36 Step to the left on left
- 37&38 Shuffle forward on right, left, right
- 39&40 Shuffle forward on left, right, left

STEP, TURN ¼, STEP, PIVOT ½

- 41 Step forward on right
- 42 Pivot $\frac{1}{4}$ turn to the left on left
- 43 Step forward on right
- 44 Pivot $\frac{1}{2}$ turn to the left on left

REPEAT
