Drunk'n Love Waltz



Count: 48 Wand: 4 Ebene: Improver waltz

Choreograf/in: Louise Elfvengren (NOR)

Musik: Being Drunk's a Lot Like Loving You - Kenny Chesney



SPIRAL TWINKLES LEFT & RIGHT

Step left forward and across in front of right
 Step right to right side, turning slightly to left
 Step left to left side with body facing slightly left
 Step right forward and across in front of left
 Step left to left side, with body facing slightly right

6 Step right beside left foot

WEAVE RIGHT WITH POINT

7 Cross left over right
8 Step right foot to the right
9 Cross left behind right
10 Step right foot to the right
11 Point left foot to left side

12 Hold

BASIC ¾ TURN LEFT, BASIC BACK

Turn ¼ left stepping forward on left
 Make ½ turn left and step back on right

15 Step left next to right

16-18 Step back on right, bring left next to right, step right in place

SPIRAL TWINKLES LEFT & RIGHT

Step left forward and across in front of right
Step right to right side, turning slightly to left
Step left to left side with body facing slightly left
Step right forward and across in front of left
Step left to left side, with body facing slightly right

24 Step right beside left foot

SWEEP 1/4 RIGHT FOOT AND BASIC BACK

25 Step left forward

26 Sweep right foot around left while doing ¼ turn left

27 Touch right foot next to left

28-30 Step back on right, bring left next to right, step in place

BASIC 1/2 TURN FORWARD, BASIC BACK

31 Step forward on left

32 Make ½ turn left and step back on right

33 Stepping left next to right

34-36 Step back on right, bring left next to right, step in place

SWEEP 1/4 RIGHT FOOT AND BASIC BACK

37 Step left forward

38 Sweep right foot around left while doing ¼ turn left

39 Touch right foot next to left

40-42 Step back on right, bring left next to right, step in place

BASIC ½ TURN FORWARD, BASIC BACK

43 Step forward on left

44 Make ½ turn left and step back on right

45 Stepping left next to right

46-48 Step back on right, bring left next to right, step in place

REPEAT