## Gone (Bang, Bang)

Count: 32 Wand: 4
Ebene: Intermediate
Choreograf/in: Bob Meredith (USA)
Musik: Gone - Montgomery Gentry

## SWEEP TOUCH, WALK BACK 2 STEPS, COASTER STEP, STEP BUMPS

1-2 Start with weight on left and right foe pointed out and back at about 4:00, turning $1 / 2$ left sweep foot in big arc (1) and touch right toe next to left (2)
3-4 Walk back right, left
5\&6 Walk back right, step left next to right, step right forward (coaster step)
$7 \& 8 \quad$ Step left forward while bumping left hip forward, bump right hip back, bump left hip forward (weight on left)

## KICK BALL POINT AND HEEL JACK, KICK BALL POINT AND HEEL JACK

1\&2 Kick right forward, step on ball of right, point left back at 8:00
\&3\&4 Step back on left, right heel forward step on right, touch left next to right
5\&6 Kick left foot forward, step on ball of left foot, point right back at 4:00 angle
\&7\&8 Step back on right, left heel forward, step on left, touch right next to left

## TURNING SHUFFLE, TURNING SHUFFLE, SAILOR STEP, SAILOR TURN

$1 \& 2 \quad$ Turning $1 / 4$ to the right step right forward, step left together, step right forward (shuffle) $3 \& 4 \quad$ Turning $1 / 4$ to the right step left to left, step right beside left, step left to side (side shuffle) 5\&6 Step right behind left, step left to left, step right to right and slightly forward (sailor step) $7 \& 8 \quad$ Step left behind right, turning $1 / 4$ right step right forward, step left forward (sailor turn)

TURN, TURN, SHUFFLE, PIVOT, KICK BALL POINT
1-2 Turning $1 / 2$ left step right foot back, turning $1 / 2$ left step left foot forward (traveling full turn)
3\&4 Step right forward, step left next to right, step right forward (right shuffle)
5-6 Step left forward, turning $1 / 2$ right replace weight onto right (step pivot)
7\&8
Kick left forward, step on left, point right back at 4:00 angle


#### Abstract

REPEAT At the end of the second wall when they sing (civil war bang bang) you will be doing your step pivot, kick ball point. Counts 5-6 7\&8. Pull out your imaginary pistols, right (5) left (6) then shoot (7)\&(8) The rest of the time this will be sung during the second kick ball point heel jack (second set of 8). Do the same as above. Remember "civil"=right pistol, "war"=left pistol, "bang"=shoot, "bang"=shoot. If you have trouble with this then you have to be the one who gets shot. As you are completing counts 7\&8, (bang, bang) you grab your midsection and bend over like you have been shot then continue. Don't stay shot! End to front wall on the sailor turn clutching your wound.


