

Going Away

Count: 40

Wand: 4

Ebene: Improver

Choreograf/in: Karen Hadley (UK)

Musik: Going Away - Billy 'Bubba' King



KICK FRONT, KICK SIDE, SAILOR STEP, KICK FRONT, KICK SIDE, SAILOR STEP

- 1-2 Kick right forward, kick right to right side
3&4 Cross step right behind left, step left to left side, step right to right side
5-6 Kick left forward, kick left to left side
7&8 Cross step left behind right, step right to right side, step left to left side

FORWARD ROCK, ½ TURN RIGHT, STEP, PIVOT ½ TURN RIGHT, STEP, TOUCH, BALL-CHANGE

- 1-2 Rock forward on right, rock back on left
3-4 Turning ½ turn right step forward on right, step forward on left
5-6 Pivot ½ turn right, step forward on left

Easy alternative: mambo forward rock on right (1-3), mambo back rock on left,(4-6)

- 7&8 Touch right beside left, rock back on right slightly, rock forward on left in place (12:00)

DIAGONAL RIGHT, SLIDE, RIGHT, TOUCH, DIAGONAL LEFT, SLIDE, LEFT, TOUCH

- 1-2 Step right diagonally forward right, slide left to right heel
3-4 Step right diagonally forward right, touch left beside right
Optional arms: swing arms back slapping thighs, swing arms forward slapping thighs, clap, click
5-6 Step left diagonally forward left, slide right to left heel
7-8 Step left diagonally forward left, touch right beside left

Optional arms: swing arms back slapping thighs, swing arms forward slapping thighs, clap, click

VINE RIGHT, TOUCH, SYNCOPATED VINE LEFT

- 1-2 Step right to right side, cross step left behind right
3-4 Step right to right side, cross step left over right
5-6 Step left to left side, cross step right behind left
&7-8 Step left to left side, cross step right over left, step left to left side

CROSS BACK ROCK, SIDE, HOLD, & ¼ TURN RIGHT, STEP, PIVOT ½ TURN RIGHT, STEP

- 1-2 Cross rock right behind left, rock forward on left in place
3-4 Step right to right side, hold, (optional clap)
&5 Step left beside right, step right ¼ turn right
6-8 Step forward on left, pivot ½ turn right, step forward on left, (9:00)

REPEAT
