

Six Gunnin' It

COPPERKNOB
STEPPERS

Count: 0

Wand: 4

Ebene: Intermediate

Choreograf/in: Curtis "Hoss" Marting (USA)

Musik: Wild Wild West (Radio Edit) - Will Smith



Sequence: AAAAA, B, AAAAA, B. If dancing to longer album/soundtrack, the sequence is AAAAAA, B, AAAAAA, B

PART A

- 1-2 Stomp right foot forward, hold
3-4 Step back on right foot, hold
5 Touch right heel forward
6 Touch right toe back
7 Step forward on right foot while making a $\frac{1}{4}$ turn to the right
8 Touch left toe to the left side
- 1&2 Do a left kick-ball-cross (crossing right foot over left)
3&4 Do a left kick-ball-cross
5 Step forward on left foot
6 Do a $\frac{1}{4}$ turn to the right (weight remains on right foot)
7&8 Do a left sailor shuffle
- 1-2 Kick right foot forward, twice
3 Touch right toe back
4 Do a $\frac{1}{2}$ turn to the right (over right shoulder weight remains on right foot)
5-6 Stomp left foot forward, hold
7-8 Stomp right foot forward, hold
- 1-3 Do a $\frac{3}{4}$ fire hydrant turn to the right while lifting left leg (like a dog would do when peeing on said fire hydrant, weight remains on right foot)
4 Touch left toe beside right foot
&5 Jump apart - left, right
&6 Jump back together-crossing right over left
7 Do a $\frac{1}{2}$ turn to the left (over left shoulder weight remains on left foot)
8 Clap

PART B

- 1-4 Step side right, bending right knee & shimmying hips (weight remains on right)
5&6 Do a left sailor shuffle
7&8 Do a right sailor shuffle
- 1-4 Step side left, bending left knee & shimmying hips (weight remains on left)
5&6 Do a right sailor shuffle
7&8 Do a left sailor shuffle

At the end of the second "Part B" (to end the dance) draw your six guns from the side of your hips & point them forward, while stomping right foot forward. Hold to end dance.