

Lookin' 4 Trouble

Count: 32

Wand: 4

Ebene: Intermediate

Choreograf/in: Peter Metelnick (UK) & Alison Metelnick (UK)

Musik: The Devil & Me - BR5-49



Very quick start. After he says "Oh the devil and...", start on the next word "me"

RIGHT SIDE & TOGETHER TOUCHES, RIGHT KICK FORWARD, RIGHT TOGETHER, LEFT SIDE ROCK-RECOVER-TOGETHER, RIGHT FORWARD SHUFFLE, LEFT FORWARD, ½ RIGHT PIVOT TURN, LEFT FORWARD

- 1& Touch right to side, touch right together
- 2& Kick right forward, step right together
- 3&4 Rock left to side, recover weight on right, step left together
- 5&6 Step right forward, step left together, step right forward
- 7&8 Step left forward, pivot ½ right, step left forward

RIGHT & LEFT SIDE ROCK-RECOVER-CROSSES TRAVELING FORWARD, FULL TURNING RIGHT BALL CHANGES

- 1&2 Rock right to side, recover weight on left, cross step forward right over left
- 3&4 Rock left to side, recover weight on right, cross step forward left over right
- 5& Turning ¼ right step right forward, step back on ball of left
- 6& Turning ¼ right step right forward, step back on ball of left
- 7& Turning ¼ right step right forward, step back on ball of left
- 8 Turning ¼ right step right forward

LEFT SIDE & TOGETHER TOUCHES, LEFT KICK FORWARD, LEFT TOGETHER, ½ LEFT BOX STEP, RIGHT SIDE SHUFFLE

- 1& Touch left to side, touch left together
- 2& Kick left forward, step left together
- 3&4 Rock right to side, recover weight on left, step right together
- 5&6 Step left to side, step right together, step left forward
- 7&8 Step right to side, step left together, step right to side

¼ LEFT & LEFT SIDE SHUFFLE TURNING ¼ LEFT, RIGHT FORWARD, ½ LEFT PIVOT TURN, ¼ LEFT & RIGHT TO SIDE, WEAWE RIGHT 6

- 1&2 Turning ¼ left step left to side, step right together, turning ¼ left step left forward
- 3&4 Step right forward, pivot ½ left, turning ¼ left step right to side
- 5& Cross step left behind right, step right to side
- 6& Cross step right over left, step right to side
- 7&8 Cross step left behind right, step right to side, stomp (step, jump) left together

REPEAT