

# Lookin' For Love

**COPPER KNOB**  
STEPPERS

Count: 48

Wand: 4

Ebene: Intermediate

Choreograf/in: Mike Y L Ng (SG)

Musik: Lookin' For Love - Johnny Lee



## **(RIGHT):2 X KICK BALL CROSSES; (RIGHT):SIDE ROCK; (RIGHT):HEEL, HITCH**

- 1&2 Kick right forward, step back on ball of right, step left across right
- 3&4 Repeat 1&2
- 5-6 Right to right side, recover on left
- 7-8 Right heel across left, lift right next to left shin

## **CROSS SHUFFLES (RIGHT IN FRONT OF LEFT); SIDE SHUFFLES TO(LEFT); CROSS SHUFFLES (RIGHT BEHIND LEFT); SIDE SHUFFLES TO(LEFT)**

- 9&10 Right across left, shuffle - right, left, right
- 11&12 Left, right, left
- 13&14 Right behind left, shuffle - right, left, right
- 15&16 Left, right, left

## **(RIGHT):CROSS ROCK, (LEFT) RECOVER; ½ TURN TO RIGHT; (RIGHT):TOE STRUT,(LEFT):CROSS TOE STRUT**

- 17-18 Cross right across left, left recover
- 19-20 ½ turn to right, left beside right
- 21-22 Point right toe, right besides left
- 23-24 Point left toe across right, left recover in front of right

## **SIDE SHUFFLES TO(RIGHT); COASTER STEP ¼ TURNING LEFT; WALK FORWARD; WALK BACK; HOLD**

- 25&26 Side shuffles to right - right, left, right
- 27&28 Coaster steps: left, right, left (turning ¼ to left)
- 29-30 Walk forward - right, left
- 31-32 Walk back on right; hold

## **SYNCOPATED STEPS; UNWIND ½ RIGHT TURN**

- &33&34 Right heel forward, right recover, left heel forward
- &35&36 Left recover, right to right, right recover, left to left
- &37&38 Left recover, point right toe next to left, slide back left (with right toe lifted pointing down)
- &39&40 Recover right on outside of left from behind and unwind ½ right on ball of left (keep weight on right)

## **(LEFT): BACK ROCK, (RIGHT) RECOVER; SHUFFLES FORWARD;(RIGHT): CROSS ROCK, (LEFT) RECOVER; (RIGHT) & (LEFT) LEVEL**

- 41-42 Rock back - left rock back, right recover
- 43&44 Forward shuffles - left, right, left
- 45-46 Cross right in front of left, left recover
- 47-48 Right recover on right, left besides right

## **REPEAT**