

We Didn't Have Much

Count: 36

Wand: 4

Ebene: Improver

Choreograf/in: Deb Gerard (USA) & Susan Doyle (USA) - November 2021

Musik: We Didn't Have Much - Justin Moore



#16 Count Intro, start with vocals

Section 1: 1-8 WALK FORWARD, STEP LOCK STEP X2, MAMBO

- 1 - 2 Step R forward, Step L forward
- 3 & 4 Step forward on R @ diagonal, Step/slide L behind R, Step forward on R
- 5 & 6 Step forward on L @ diagonal, Step/slide R behind L, Step forward on L
- 7 & 8 Rock R forward, Recover weight back onto L, Step R back next to L

Section 2: 9-16 COASTER STEP, SIDE ROCK CROSS X2, ½ TURN BACK LEFT

- 1 & 2 Step L back, Step R back beside left, Step L forward
- 3 & 4 Step R to right side, Replace weight on L, Cross R over L
- 5 & 6 Step L to left side, Replace weight on R, Cross L over R
- 7 - 8 Step R to right, Pivot ½ turn left, Replace weight on L

Section 3: 17-24 CROSS BACK TRIPLE SIDE RIGHT, CROSS BACK TRIPLE SIDE LEFT

**** RESTART HERE ON WALL 3. JAZZ BOX WITH NO TRIPLE SIDE - Cross R over L, Step back on L, Step R beside L, Step L beside R, Restart dance (Facing 12:00 O'clock wall)**

- 1 - 2 Cross R over L, Step L back
- 3 & 4 Step R to right side (3), Step L next to R (&), Step R to right side (4)
- 5 - 6 Cross L over R, Step R back
- 7 & 8 Step L to left side (7), Step R next to L (&), Step L to left side (8)

Section 4: 25-32 SAILOR STEP, SAILOR STEP ¼ TURN, KICK BALL CHANGE, SIDE ROCK RIGHT

- 1 & 2 Step R behind L, Step L to left side, Step R to right side
- 3 & 4 ¼ Turn L stepping L behind R, Step R to right side, Step L to left side
- 5 & 6 Kick R foot forward (5), Step down on R (&), Step L foot next to R (6)

***** RESTART HERE ON WALL 6 (Facing 12:00 O'clock Wall)**

- 7 - 8 Step R out to right, Recover L

Section 5: 33-36 STEP ½ TURN LEFT, FULL PIVOT LEFT

- 1 - 2 Step R forward ½ turn left, replacing weight on L
- 3 - 4 Step R slightly forward, Pivot full turn on ball of R foot replacing weight on L

**** Restart on wall 3 completing a full Jazz Box before restarting (Facing 12:00 O'clock wall)**

***** Restart on wall 6 after Kick Ball Change (Facing 12:00 O'clock wall)**