

Rolling By The River

COPPERKNOB
STEPPERS

Count: 64

Wand: 2

Ebene: Intermediate

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Musik: River - Tom Gregory



Intro: 16 counts (approx. 9 secs) - Start just after the lyric "Trying to get back on my feet"
(1 Restart, 1 Tag & 1 Bridge)

S1: R Dorothy, L Heel Ball Cross, L Dorothy, R Heel Ball Step

1,2& Step R forward to R diagonal, cross L behind R, step R to R diagonal (&)
3&4 Touch L heel diagonally forward L, step L next to R (&), cross R over L
5,6& Step L forward to L diagonal, cross R behind L, step L to L diagonal (&)
7&8 Touch R heel diagonally forward R, step R next to L (&), step forward L 12:00

S2: Rock, Recover, Triple Full Turn R, Rock Recover, Triple ¾ Turn L

1,2 Rock forward R, recover on L
3&4 Make a triple full turn R on the spot stepping R, L (&), R
(Easier option for counts 3&4: R coaster)
5,6 Rock forward L, recover on R
7&8 Make a triple ¾ turn L on the spot stepping L, R (&), L 3:00

***RESTART: See note below about RESTART here in Wall 3**

S3: Touch, Hold, Switch Steps, Cross R, ¼ R, Chasse R

1,2 Touch R to R side, hold
&3&4 Step R next to L (&), touch L to L side, step L next to R (&), touch R to R side
5,6 Cross R over L, make ¼ turn R stepping back on L
7&8 Step R to R side, step L next to R (&), step R to R side 6:00

S4: L Heel Grind ¼ Turn L, L Coaster, Skate R, Skate L, R Shuffle

1,2 Cross rock L heel over R twisting L toes from R to L making ¼ turn L, recover back on R 3:00
3&4 Step back L, step R next to L (&), step forward L
5,6 Skate forward R, skate forward L
7&8 Step forward R, step L next to R (&), step forward R

*****BRIDGE: See note below about BRIDGE here in Wall 5**

S5: L Samba, R Samba, Cross L, ¼ L, ¼ L Shuffle

1&2 Cross L over R, rock R to R side (&), recover on L
3&4 Cross R over L, rock L to L side (&), recover on R
5,6 Cross L over R, make ¼ turn L stepping back on R 12:00
7&8 Make ¼ turn L stepping forward on L, step R next to L (&), step forward L 9:00

S6: Full Turn L, Step R, Pivot ½ Turn L, Kick, Step, Kick, Step, Syncopated ½ Turn Monterey

1,2 Make ½ turn L stepping back R, make ½ turn L stepping forward L
(Easier option for counts 1-2: Walk forward R, L)
3,4 Step forward R, make ½ turn L (weight forward on L) 3:00
5&6& Kick R forward, step R next to L (&), kick L forward, step L next to R (&)
7&8& Touch R to R side, make ½ turn R stepping R next to L (&), touch L to L side, step L next to R (&) 9:00

S7: Side Rock, Recover, Side Rock, Recover, L Vaudeville, R Vaudeville

1,2& Rock R to R side, recover on L, step R next to L (&)

3,4 Rock L to L side, recover on R
5&6& Cross L over R, step R to R side (&), touch L heel to L diagonal, step L next to R (&)
7&8& Cross R over L, step L to L side (&), touch R heel to R diagonal, step R next to L (&) 9:00

S8: Rock, Recover, ½ Turn L Shuffle, Cross R, ¾ Turn L With Heel Bounces

1,2 Rock forward L, recover on R
3&4 Make ½ turn L stepping forward on L, step R next to L (&), step forward L 3:00
5,6 Cross R over L, unwind ¼ turn L (weight ends on R) 12:00
7&8 Make ½ turn L bouncing heels 3 times (weight ends on L) 6:00

Start Over

***RESTART:** During Wall 3, a restart is required after 16 counts. Please replace the Triple ¾ Turn L at counts 7&8 with a Triple Full Turn L to RESTART facing 12:00.

****TAG:** At the end of Wall 4 add the following 4 count tag facing 6:00, then restart the dance.

V-Step (Optional Hands Beating to the Drums)

1,2 Step R forward to R diagonal, step L forward to L diagonal
3,4 Step R back to centre, step L next to R

*****BRIDGE:** During Wall 5 dance up to and including count 32, add the following 4 counts facing 9:00, then continue the dance from Section 5.

Step Forward L, Pivot ½ Turn R, Step Forward L, Pivot ½ Turn R

1,2 Step forward L, make ½ turn R (weight forward on R)
3,4 Step forward L, make ½ turn R (weight forward on R)

OPTIONAL ENDING: The music ends during Wall 6 at the end of S6. To finish facing 12:00 make ¼ turn R stepping forward R.

SEQUENCE:

Wall 1 - full wall

Wall 2 - full wall

Wall 3 - restart after 16 counts changing triple ¾ turn L to triple full turn L

Wall 4 - full wall and tag

Wall 5 - full wall adding 4-count bridge after 32 counts

Wall 6 - music ends after S6, make ¼ turn R to face 12:00 to finish
