

# Rearview Town

Count: 64

Wand: 4

Ebene: Intermediate

Choreograf/in: Flo Garnier (FR) - November 2020

Musik: Rearview Town - Jason Aldean



**Intro : 32 counts - 4 restarts**

**Structure : intro - 64 - 64 - 16 (restart) - 32 (restart) - 64 - 32 (restart) - 32 (restart) - 64**

**[1 - 8] : mambo step R FW, hold, sweep L BW, behind L, twist turn 3/4 L**

- 1 - 2 - 3 - 4 RF ahead, recover BW on LF, RF behind, pause
- 5 - 6 Slow back sweep LF
- 7 - 8 LF cross behind RF,  $\frac{3}{4}$  turn on the L

**[9 - 16] : rock step R FW, recover, step R BW  $\frac{1}{4}$  turn L,  $\frac{1}{4}$  turn L and step L FW, step R FW, step L FW,  $\frac{1}{2}$  turn L and step R BW  $\frac{1}{2}$  turn L**

- 1 - 2 RF ahead, recover BW on LF
- 3 - 4  $\frac{1}{4}$  turn on the L with RF cross behind LF,  $\frac{1}{4}$  turn on the L with LF ahead,
- 5 - 6 RF ahead, LF ahead
- 7 - 8  $\frac{1}{2}$  turn on the L, together (BW on LF)

**Here : Restart on the 3rd wall**

**[17 - 24] : cross kick R, kick R diagonally, behind side cross R, side rock step L, recover, cross L,  $\frac{1}{4}$  turn L and step R BW**

- 1 - 2 Kick RF crossing over LF, kick RF diagonally R forward
- 3 & 4 RF cross behind LF, LF on the L, RF cross over LF
- 5 - 6 LF on the L, recover BW on RF
- 7 - 8 LF cross over RF,  $\frac{1}{4}$  turn on the L with RF behind

**[25 - 32] : kick L FW, rock step L BW, recover, kick L FW and out and cross R,  $\frac{1}{2}$  turn L**

- 1 - 2 - 3 Kick LF forward, LF behind, recover BW on RF
- 4 & 5 & 6 Kick LF forward & LF beside RF & RF on the R & LF beside RF & RF cross over LF
- 7 & 8  $\frac{1}{2}$  turn on the L (Option : triple heel bounce while turning)

**Here : Restart on the 4th, 6th and 7th wall**

**[33 - 40] : walk R, walk L, rock step R FW, recover, Triple  $\frac{1}{2}$  turn pivot (R, L, R), rock step L FR**

- 1 - 2 RF ahead, LF ahead
- 3 - 4 RF ahead, recover
- 5 - 6  $\frac{1}{2}$  turn R and RF ahead,  $\frac{1}{2}$  turn R and LF behind
- 7 - 8  $\frac{1}{2}$  turn R and RF ahead, LF ahead

**[41 - 48] : recover, step L BW, step R BW,  $\frac{1}{2}$  turn L and step L FW, rock step R FW, coaster step L BW cross R**

- 1 - 2 recover BW on RF, LF behind
- 3 - 4 RF behind,  $\frac{1}{2}$  turn L and LF ahead
- 5 - 6 RF ahead, recover BW on LF
- 7 & 8 RF behind, LF beside RF, RF cross over LF

**[49 - 56] : side rock step L, recover, behind L, side R, cross shuffle L, side R and  $\frac{1}{4}$  turn L, hook L FW**

- 1 - 2 LF on the L, recover BW on RF
- 3 - 4 LF cross behind RF, RF on the R
- 5 & 6 LF cross over RF, RF on the R, LF cross over RF
- 7 - 8 RF on the R with  $\frac{1}{4}$  turn on the L, hook LF over RF

**[57 - 64] : step L FW, touch R, step R BW, touch L, step lock step L FW, scuff R**

- 1 - 2            LF ahead, RF touch behind LF
- 3 - 4            RF step backward, LF touch right ahead of RF
- 5 - 6            LF devant, RF behind LF
- 7 - 8            LF devant, RF brush the floor from back to head

**Restart 1 : after the 16th count on the 3rd wall**

**Restart 2, 3, 4 : at the end of the 4th, 6th and 7th wall**

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