

Gui Mi Xin Qiao Remix (鬼迷心窍)

COPPERKNOB
STEPPERS

Count: 64

Wand: 0

Ebene: Phrased Beginner

Choreograf/in: Heru Tian (INA) - November 2020

Musik: 鬼迷心窍 (DJ弹鼓版) - 魏佳艺



SEQ : INTRO TAG AABB TAG ABB AABB TAG ABB TAG

INTRO : 32C

***TAG 4C : HIP SWAY & POINT (X2)

1-4 sway hip to R weight on Rf, point (Lf), sway hip to L weight on Lf, point (Rf)

PART A (32C)

SECTION A1 : FWD- SCUFF-ROCKING CHAIR - FWD SHUFFLE

1-6 step fwd (rf), scuff (lf), rock fwd (lf), recover (rf), rock back (lf), recover (rf)

7&8 step fwd (lf), together (rf), fwd (lf)

SECTION A2 : BODY SWAY (R, L, R) - TOUCH- BODY SWAY (L, R, L) - TOUCH

1-4 step side sway body to R weight on rf, body sway to L weight on Lf, body sway to R weight on rf, touch together (Lf)

5-8 step side sway body to L weight on lf, body sway to R weight on Rf, body sway to L weight on lf, touch together (Rf)

SECTION A3: BACK SHUFFLE (X2) - BACK - TOGETHER- FWD- TOGETHER

1&2 step back (rf), together (lf), back (rf)

3&4 step back (lf), together (rf), back (lf)

5-8 step back (rf), together (lf), step fwd (rf), together (lf)

SECTION A4 : HEEL TAP (X3)-TOGETHER- HEEL TAP (X3) - TOGETHER

1-4 touch to side (rf) heel tap x3, together (rf)

5-8 touch to side (lf) heel tap x3, together (lf)

PART B (32C)

SECTION B1 : VINES - CROSS- SIDEROCK - RECOVER - CROSS -1/4 TURN R BACK

1-4 step side (rf), behind (lf), side (rf), cross (lf)

5-8 side rock (rf), recover (lf), cross (rf), make a 1/4 turn R step back (lf)

SECTION B2: BIG STEP- HOLD- ROCK BACK- RECOVER - BIG STEP- HOLD- ROCK BACK- RECOVER

1-4 take a long step to side (rf), hold 1c, rock back (lf), recover (rf)

5-8 take a long step to side (lf), hold 1c, rock back (rf), recover (lf)

SECTION B3 : RHUMBA BOX - SCUFF

1-4 step side (rf), together (lf), back (rf), touch (lf)

5-8 step side (lf), together (rf), fwd (lf), scuff (rf)

SECTION B4: 1/4 TURN R JAZZ BOX- CROSS- HIP SWAY & POINT (X2)

1-4 cross (rf), make a 1/4 turn R back (lf), side (rf), cross (lf)

5-8 sway hip to R weight on Rf, point (Lf), sway hip to L weight on Lf, point (Rf)