

# Hung Up

Count: 32

Wand: 4

Ebene: Easy Intermediate

Choreograf/in: Brandi Hughes (CAN) - October 2016

Musik: Hung Up - Brad Battle : (iTunes)



## Sec 1. Step, Rock/Recover (x2), Jazz Box, Lock Step Forward

- 1a2 Step Right to right side (1), Step Left back (a), Recover weight forward on Right (2)  
3a4 Step Left to left side (3), Step Right back (a), Recover weight forward on Left (4)  
5a6 Cross Right over left (5), Step Left back (a), Step Right beside left (6)  
7a8 Step Left forward (7), Lock Right foot behind left (a), Step Left forward (8)

**\*Restart Here on Wall 3\***

## Sec 2. ¾ Turn Samba Diamond, Step, Rock/Recover

- 1a2 Cross Right over left (1), Step Left back (a), Step Right to right side turning 1/4 right (2)(3:00)  
3a4 Step Left forward (3), Cross Right over left (a), Step Left back turning ¼ right (4)(6:00)  
5a6 Cross Right over left (5), Step Left back (a), Step Right to right side turning ¼ right (6)(9:00)  
7a8 Step Left to left side (7), Step Right back (a), Recover weight forward on Left (8)

**\*\*Restart Here on Wall 4\*\***

## Sec 3. Cross, Ball Step (x2), Mambo Forward, Coaster Step

- 1a2 Cross Right over left (1), Step Left to left side (a), Step Right at center (2)  
3a4 Cross Left over right (3), Step Right to right side (a), Step Left at center (4)  
5a6 Step Right forward (5), Recover weight back on Left (a), Step Right back (6)  
7a8 Step Left back (7), Step Right back beside left (a), Step Left forward (8)

## Sec 4. Toe Strut/Hip Bumps, Full Paddle Turn

- 1a2 Place Right toe forward (1), Bump right hip forward (a), Step down on Right (2)  
3a4 Place Left toe forward (3), Bump Left hip forward (a), Step down on Left (4)  
a5a6 Place Right toe forward (a), Turn ¼ left on Left (5)(6:00), Place Right toe forward (a), Turn ¼ left on Left (6)(3:00)  
a7a8 Place Right toe forward (a), Turn ¼ left on Left (7)(12:00), Place Right toe forward (a), Turn ¼ left on Left (8)

**Enjoy!**

**\*\*2 Restarts:**

**Wall 3 – Do first 8 counts and start again!**

**Wall 4 – Do first 16 counts and start again!**