## Get Stupid



Count: 32 Wand: 4 Ebene: Intermediate

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Musik: Get Stupid - Aston Merrygold



#### Intro: 4 counts from first beat in music (app. 3 sec. into track)

initio. 4 counts from first beat in music (app. 5 sec. into track)	
[1 - 9]□Step fv 1 - 2&3 4 - 5 6 - 7 8&1	vd, Rock & Cross, ¼ turn L, ½ turn L, ¾ paddle turn, Cross & Heel□  Step R forward (1), Rock L to L side (2), Recover on R (&), Cross L over R (3)□12:00  ¼ turn L stepping R back (4), ½ turn L stepping L forward (5)□3:00  ¼ turn L touching R to R side (6), ½ turn L touching R to R side (7)□6:00  Cross R over L (8), Step L to L side (&), Touch R heel in R diagonal (1)□6:00
[10 – 16]□Hold 2&3 – 4 5 6&7 8	I, Ball Cross, Step R, Cross behind with Sweep, Syncopated Weave, Unwind ½ turn L□ Hold (2), Step on ball of R next to L, (&), Cross L over R (3), Step R to R side (4)□6:00 Cross L behind R & Sweep R from front to back (5)□6:00 Cross R behind L (6), Step L to L side (&), Cross R over L (7)□6:00 Unwind ½ turn L weight ends on L (8)□12:00
[17 – 24]□Heel strut with shoulder pops, Slide L, Heel strut with shoulder pops, Slide L□	
1&2	Right heel forward & Pop L shoulder up (1), Pop R shoulder up (&), Step on R & Pop L shoulder up (2) 12:00
3 – 4	Big step L to L side (3), Collect R towards L (4) □ 12:00
5&6	Right heel forward & Pop L shoulder up (5), Pop R shoulder up (&), Step on R & Pop L shoulder up (6) ☐ 12:00
7 – 8	Big step L to L side (7), Collect R towards L (8) □ 12:00
[25 – 32]□Step fwd, ¼ turn L, Syncopated ¼ turn R Jazzbox, Out & Out on Heel, ¼ turn R, In & In, Out & Out on Heel, In & In□	
1	Step R forward & start turning a ¼ turn L (1) □ 9:00
2&3&4	Recover weight on L, (2), Cross R over L, (&), Step L back (3), $\frac{1}{4}$ turn R stepping R to R side (&), Cross L over R (4) $\square$ 12:00
&5&6	Step diagonally out on R heel (&), Step diagonally out on L heel (5), $\frac{1}{4}$ turn R & step R in (&), Step L in (5) $\square$ 3:00
&7&8	Step diagonally out on R heel (&), Step diagonally out on L heel (7), Step R in (&), Step L in

## Happy Face & Begin Again!□

5 - 8

 $(5) \square 3:00$ 

# Tag: $\square$ After the 2nd & 6th wall. After the 9th wall will be the same tag with extra 4 counts at the end $[1-8]\square 3x$ Hip bumps R, Kick & Point, 3x Hip bumps L, Kick & Point $\square$

1 – 4 Bump the R hip to R side 3 times weight ends on R (1,2,3), Kick L to L side & stretch right arm pointing to R diagonal up (4)

Bump the L hip to L side 3 times weight ends on L (5,6,7), Kick R to R side & stretch left arm pointing to L diagonal up (8)

### [9 – 12]□Walk R L, Drop on R, Recover, Stomp Together, Arm movement□

1 – 4 Step R forward (1), Step L forward (2), Step R forward dropping down (3), Recover on L (&), Stomp R next to L, but keep you weight on L (throw arms forward) (4)

#### Extra: □Only after the 9th wall. Run full circle L, Jump, Arm movement □

5&6&78 Run a full circle L starting L (5), R (&), L (6), R (&), L (7), Jump together & (throw arms forward) (8)

