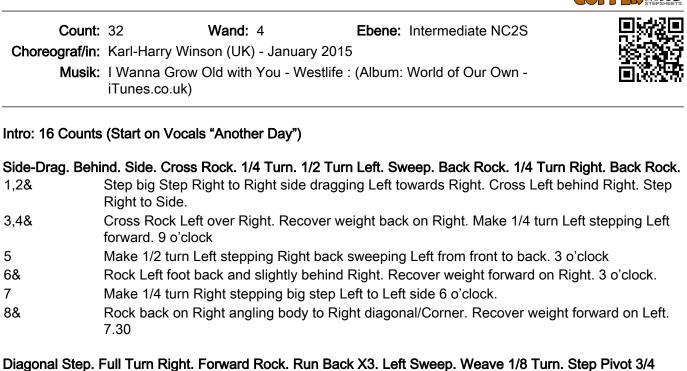
## A Thousand Miles



- Turn 1.2& Facing Diagonal/Corner Step Right Forward. Make 1/2 turn Right stepping Left back. Make
- 1/2 Right stepping Right forward. 7.30
- 3,4& Rock Forward on Left. Small Run back on Right. Small Run back on Left.
- Run back on Right sweeping Left from front to back. Cross Left behind Right. Make 1/8 turn 5,6& Right stepping Right forward straightening up to 9 o'clock wall.
- 7.8& Step forward on Left. Step Right forward. Pivot 3/4 turn Left. 12 o'clock

\*Restart Here on Walls: 2 (9.00), 5 (3.00), 7 (12.00).

## Right Basic Night Club. 1/4 turn Left. Forward Rock. 1/2 Turn Right. Step 1/4 Cross. Prissy Walk Right.

- 1,2& Step Right to Right side. Rock back on Left. Recover weight forward on Right crossing Right over Left.
- 3,4& Make 1/4 turn Left stepping Left forward. Rock Right forward. Recover weight back on Left. 9 o'clock
- 5,6& Make 1/2 turn Right stepping Right forward. Step Left forward. Pivot 1/4 turn Right. 6 o'clock.
- 7 8Cross step Left over Right. Walk forward on Right crossing Right over Left.

## Prissy Walk Left. Side. Back Rock. 3/4 turn Right. Step. Pivot 1/2 Turn. Forward Step. Reverse Turn Right.

- 1,2& Walk forward on Left crossing Left over Right. Step Right to Right side. Cross Rock Left foot behind Right.
- 3& Recover weight forward on Right. Make 1/4 turn Right stepping Left back. 9 o'clock
- Make 1/2 turn Right stepping Right forward. Step forward on Left. 3 o'clock 4&
- 5 6 Step Right forward. Pivot 1/2 turn Left putting weight forward on Left. 9 o'clock
- 7& Step forward on Right. Make 1/2 turn Right stepping Left back. 3 o'clock
- 8& Make 1/2 turn Right stepping Right forward. Step forward on Left. 9 o'clock

## Start Again!

5

7

\*Restart: The Restarts in this dance are very straight forward. Walls, 2 (9.00), 5 (3.00) & 7 (12.00), dance the first 16

Counts and Restart the dance. (Tip: The wall you start on is the same wall you restart on).

Step Right to Right side swaying Hips Right. Sway Hips Left.

\*\*\*Tag\*\*\*: At the end of Wall 3 (6 O'clock), add on the following 2 Counts (Hip Sways):

1 – 2

